

	Atrium	Ballroom/101	Auditorium	Room 260	Room 261	Room 265	Room 266
8:00–8:45	Check-in Breakfast Exhibitors						
8:45–10:00	Exhibitors	Film School for Learning Pros – <i>Jonathan Halls</i> (Keynote)					
10:00–10:30	Beverage break Exhibitors						
10:30–11:20	Exhibitors		Understanding the Challenge & Promise of Emerging Technology – <i>Chad Udell</i> (Manage)	Micro-Learning, the Next Great Innovation of Corporate Training – <i>Dennis Glenn</i> (Design)	Building Strategic Learning Linkages: Leveraging xAPI to Map Learning Performance – <i>Ajay Pangarkar</i> (Manage)	Designing Bot & AI Conversations for Automated Coaching – <i>Nancy Munro</i> (Design)	Grab Your Headphones! Podcasting Successfully in Corporate L&D – <i>Josh Williamson</i> (Develop)
11:40–12:30	Exhibitors	Learning Spark* • <i>Ed Duffy</i> • <i>Dan Balzer</i> • <i>Mike Kritzman</i> • <i>Wendi Barlow</i> • <i>Annette Wisniewski</i> • <i>Suzanne Couture</i> • <i>Rahul Singh</i> • <i>James Chesterfield</i>	Create eLearning Quizzes & Tests That Actually Measure Something – <i>Ken Phillips</i> (Develop)	Writing an eLearning RFP That Generates Accurate Quotes – <i>Jennifer De Vries</i> (Manage)	The Macro on Micro-eLearning: Journey into the Age of Bite-sized Learning – <i>Jann Iaco</i> (Design)	Getting Started with AR & VR Learning Solutions – <i>Walter Schirmacher</i> (Develop)	Mechanics & the Motivators: A Deliberate Approach to Gamifying Learning Experiences – <i>Jonathan Peters</i> (Design)

*Learning Spark: Presentations

What Marketing & Change Management Taught Me About Learning – *Ed Duffy*; Applying Design Thinking in Indonesia: What Is a Champion? – *Dan Balzer*; Creating Actionable & Personalized Learning Plans – *Mike Kritzman*; DiSC, Social Styles, MBTI...Oh, My! – *Wendi Barlow*; Measuring Up – *Annette Wisniewski*; Games, Gaming, Gamification—Oh, My! – *Suzanne Couture*; Spaced Learning as a Reinforcement Tool – *Rahul Singh*; Bringing the Products to the People: Universal & Accessible Design in eLearning – *James Chesterfield*

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12:30–1:30	Lunch			Networking & discussion hosted by ATDChi			
1:45–2:35	Exhibitors		Interact and Interact & Engage! Activities for SPECTACULAR Live Online Events – <i>Kassy LaBorie</i> (Design)	Instructional Designers: Stop Being an Order Taker & Win Over Stakeholders – <i>Daniel Keckan</i> (Manage)	Designing Bot & AI Conversations for Automated Coaching – <i>Nancy Munro</i> (Design) <i>This is an encore presentation of the 10:30 am session, because a previously scheduled speaker is unable to attend.</i>	Simulating Real-World Activities in eLearning – <i>Tim Buteyn</i> (Develop)	Build It Once, Use It Again: Developing Reusable Interactions in Articulate Storyline – <i>Stephanie Daul</i> (Develop)
2:35–3:00	Snack break Exhibitors						
3:00–3:50	Exhibitors		Using Story to Deliver Technical eLearning Content – <i>Kris Felstehausen</i> (Design)	Tools & Techniques to Increase Online Engagement – <i>Dave Lee</i> (Manage)	Unleashing the Power of eLearning Through Infographics – <i>David Charney & Steve Harker</i> (Develop)	Trends in Training: Are You on Target or Off the Mark? – <i>Judith Hale</i> (Manage)	Immersive Immediate Information: Enterprise Training in the 2020s – <i>Scott McCormick</i> (Manage)
4:00–4:30	Prize drawings Exhibitors						